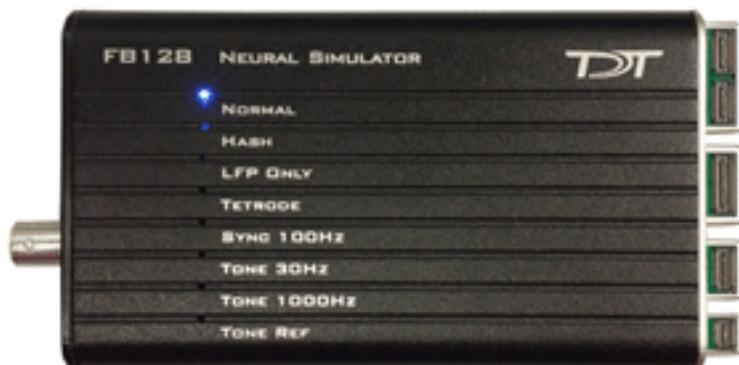
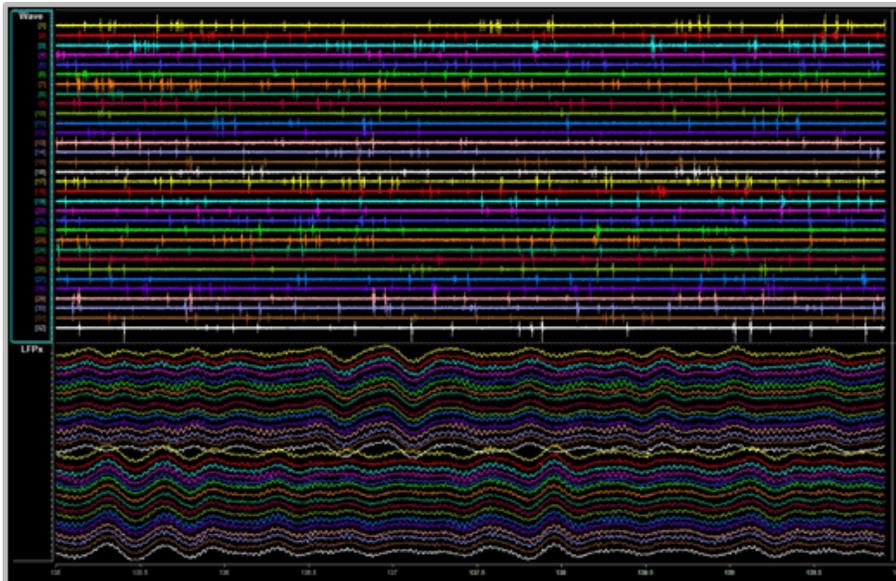


FB128 Neural Simulator



Overview

The FB128 Neural Simulator is a tool for testing experimental paradigms during the design phase and debugging problems when they arise. The compact, battery operated device simulates neurological waveforms or sine waves that can be output directly to a ZIF-Clip® headstage. Neurological simulations consist of an LFP component and spike components. Eight unique spike waveform shapes are used depending on the mode. Up to 128 channels can be output (up to 96 unique).



32 channels from FB128 - filtered for Spike (top) and LFP (bottom) waveforms

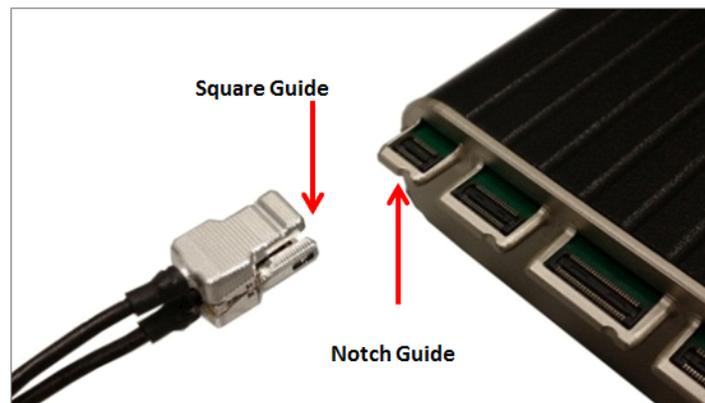
The simulator can operate in eight different modes and includes an inhibitory/excitatory option for even more output variations. The simulation modes are listed on the face of the module and LEDs indicate which is active. Operational buttons or switches, a TTL input, and a charger input are positioned on one end of the module and output connectors for headstage connection are positioned on the other.

Hardware Set-up

When using the FB128 to test your protocol or recording hardware, set-up the recording part of your system as you would during your experiment with the FB128 in place of the subject and electrodes.

Four output connectors are positioned side-by-side at one end of the simulator. One for each size of ZIF-Clip® headstages, including one connector for the ZC16 and ZC32 and one each for the ZC64, ZC96, and ZC128.

Connect the headstage to the appropriate connector just as you would connect it to an electrode or adapter. First, line up the square guide on the headstage with the notch on the probe connector. Hold it firmly open at the wire end of the connector until it is fully in position then clamp it firmly in place.



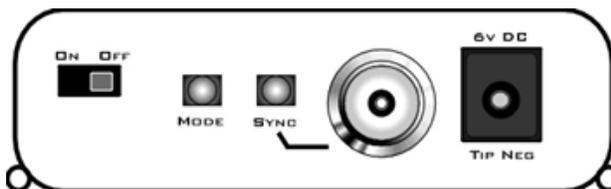
ZC32 and FB128



CAUTION! Failure to hold the clip open until it is fully in position can cause damage to the headstage connectors.

Simulation Modes

The Mode button, is positioned on the end opposite the output connectors.

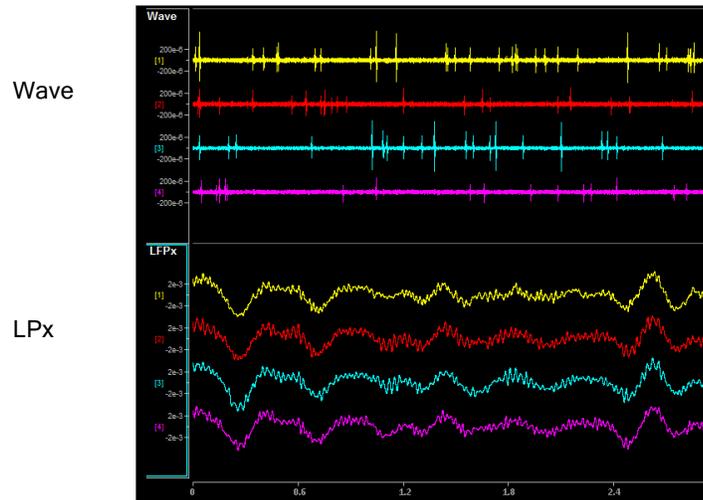


To cycle through the operating modes:

- Briefly press the **Mode** button. The active mode is indicated by a lit LED on the face of the module. If you press too long and the LED is blinking, you are in Channel Mapping Mode. See “Channel Mapping Mode” on page 19-8.

Modes of Operation

NORMAL Neurological waveforms, including spike waveforms and LFP.

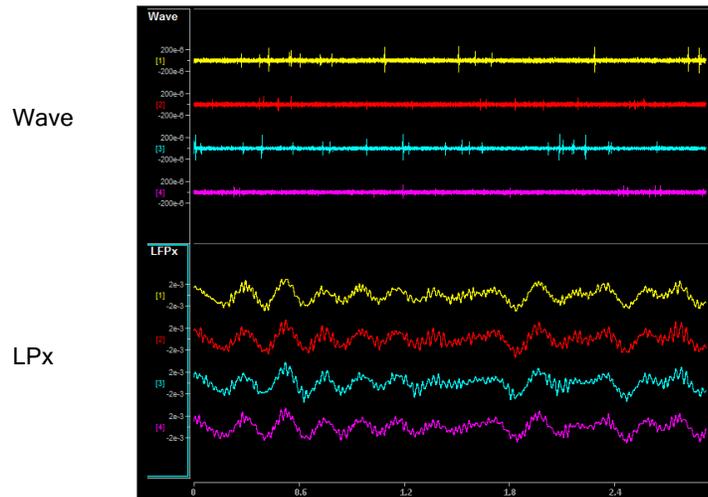


Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

Wave Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

LFPx Filter Settings: High Pass: 0 Hz, Low Pass: 300 Hz

HASH NORMAL mode but with spikes scaled down by a factor of 2.

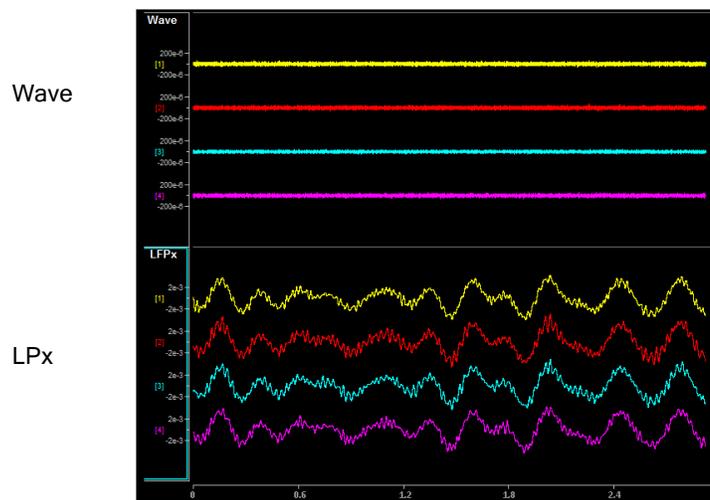


Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

Wave Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

LFPx Filter Settings: High Pass: 0 Hz, Low Pass: 300 Hz

LFP ONLY NORMAL with spikes scaled to zero.

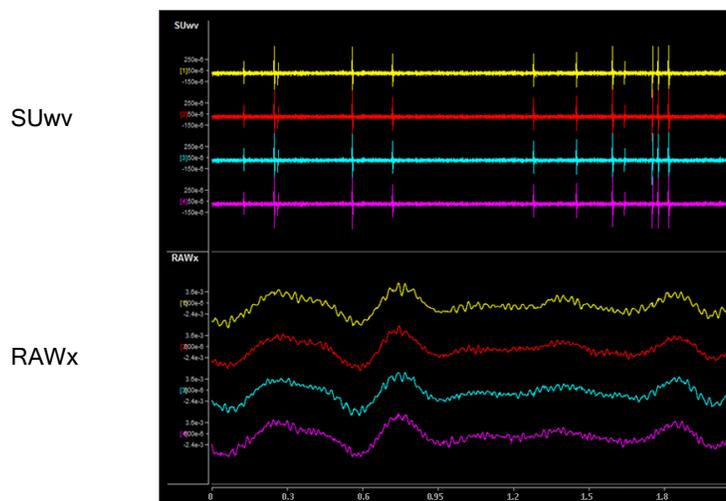


Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

Wave Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

LFPx Filter Settings: High Pass: 0 Hz, Low Pass: 300 Hz

TETRODE Neurological LFP waveforms with spikes—where spikes on each group of four channels fire synchronously. Channels 1-4 fire together, channels 5-8 fire together, and so forth.



Shown: Tetraode + Excitatory Mode

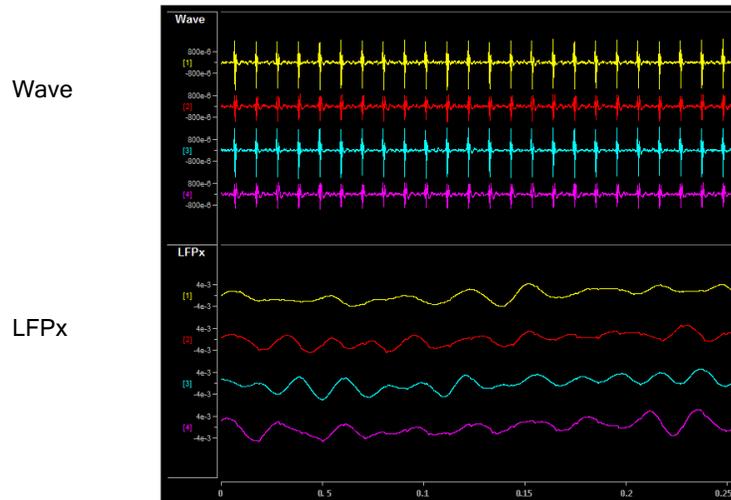
Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

SUwv Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

RAWx Filter Settings: Unfiltered

Note: To better view Tetode mode (as pictured above) the channels must be re-mapped. The map for each ZIF-Clip® headstage is included in FB128Tetode.rcx, which is bundled in the RpvdsEx zipped examples on the TDT Website at: <https://www.tdt.com/files/examples/RpvdsExExamples.zip>.

SYNC 100 Hz Neurological LFP waveforms with spikes on all channels firing synchronously at 100 Hz fixed rate. The spikes in this mode are always the same shape.



Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

Wave Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

LFPx Filter Settings: High Pass: 0 Hz, Low Pass: 300 Hz

TONE 30 Hz 30 Hz sine wave at $\sim 700 \mu\text{V}$ on all channels.

TONE 1000 Hz 1000 Hz sine wave at $\sim 70 \mu\text{V}$ on all channels (actual frequency is $\sim 763 \text{ Hz}$).

TONE REF 100 Hz sine wave at $\sim 700 \mu\text{V}$ on Reference channel only. All other channels set 0.

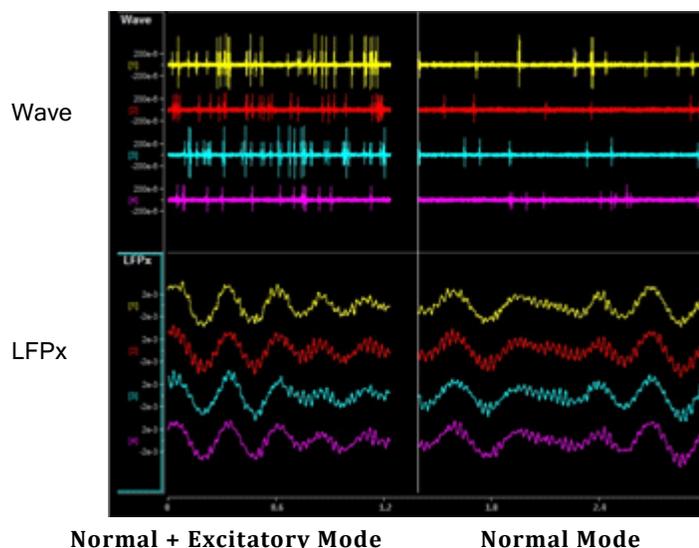
Because the reference is subtracted from all channels, the sine wave should be visible on all channels.

Note: Reference lines connected to Ground (0 V) for all modes except TONE REF.

Inhibitory/Excitatory Mode

An inhibitory/excitatory mode can be used in conjunction with all spike modes (NORMAL, HASH, TETRODE, and SYNC 100 Hz). When enabled, the base neurological waveforms (LFP) remain the same but some spike shapes are inhibited (fire less often) while others are excited (fire more often).

The Inhibitory/Excitatory mode can be activated by holding down the Sync button or it can be controlled programmatically by sending a TTL high to the Sync BNC connector. When using the Sync input, the mode change can also be timestamped in Synapse, which is helpful when testing event-related spike changes and verifying that histogram plots are working correctly.



Pictured waveforms were generated by the FB128 and plotted in Synapse with the following settings:

Wave Filter Settings: High Pass: 300 Hz, Low Pass: 5000 Hz

LFPx Filter Settings: High Pass: 0 Hz, Low Pass: 300 Hz

Channel Mapping Mode

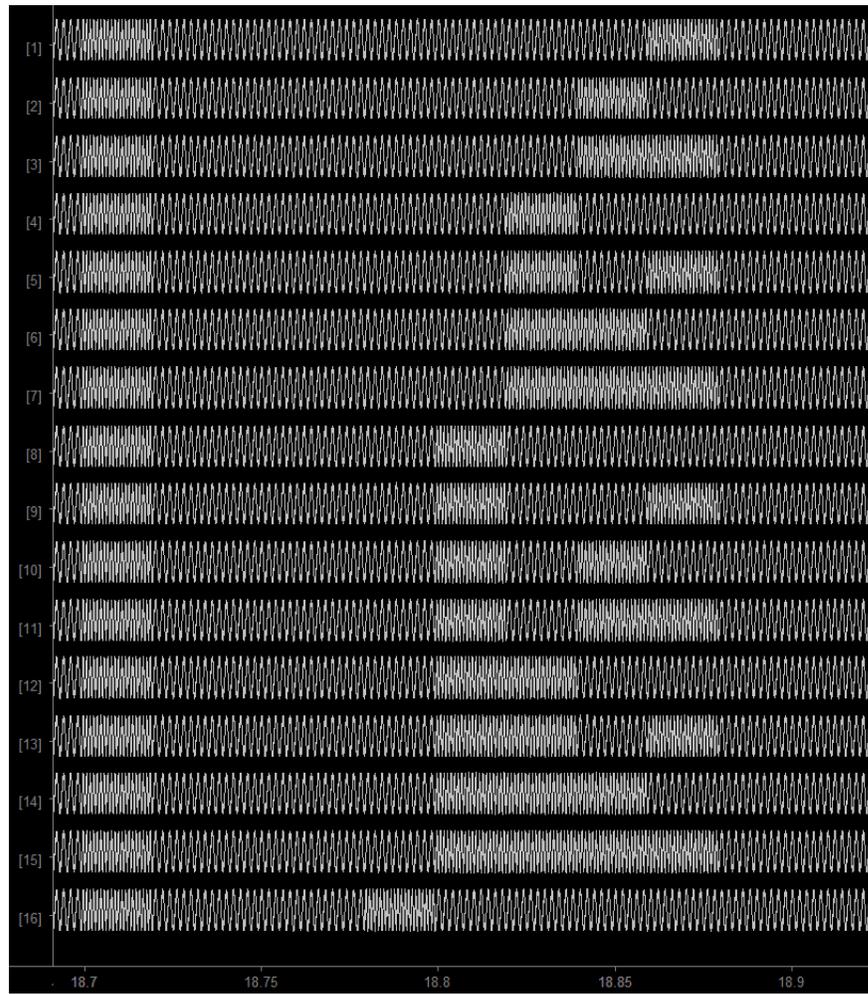
Starting with serial number 2000, the FB128 includes a diagnostic mode that presents a unique waveform on every channel. This is useful for mapping channels or for detecting shorts on the headstage.

Press and hold the MODE button on the FB128 until the LED starts flashing, which indicates the FB128 is in channel mapping mode. Each channel plays a frequency encoded waveform that creates a unique binary pattern that can be mapped to channel number. See the image below.

Briefly press the MODE button again to cycle through the available channel count options until it matches the headstage you are testing.

Flashing LED	Channel Map Mode
NORMAL	16-32 Channels
HASH	64 Channels
LFP ONLY	96 Channels
TETRODE	Lower 64 Channels of 128 Channel connector
SYNC 100Hz	Lower 64 Channels of 128 Channel connector

Power cycle the FB128 to exit Channel Mapping Mode.



FB128 Channel Mapping Mode Output

Power

The FB128 is powered by a 1950 mAh battery with a 10-hr life. A 6 Volt charger (tip negative) is supplied for charging.

Technical Specifications

Technical Specifications for the FB128 Neural Simulator.

Output	± 10 mV
Battery	1950 mAh
Battery life	10 hour life between charges, time to charge 2.5 hours
Charger	6 V (tip negative)

